Anesthesia

College

Bowl

Rules
AANA ANESTHESIA COLLEGE BOWL
RULES OF COMPETITION

I. The prime objective of the Anesthesia College Bowl is to stimulate interest in the current knowledge and practices of anesthesia.

II. An equally important objective is to promote networking among anesthesia students from across the country.

III. The competition shall be held in a spirit of professionalism and good sportsmanship.

IV. There are no losers in this contest. All should gain from this experience a greater understanding of anesthesia and ourselves.

V. Submission of Teams

A. Qualifications
   1. Current enrollment during date of competition
   2. Submission by program to participate in the contest by June 1
   3. Approval by director of anesthesia program
   4. Current associate membership in AANA

B. Each program may submit only two candidates.

VI. Team Composition

A. A team consists of six individuals

B. Team composition is by random assignment.

C. There are 6 teams allowing participation of a maximum of 36 players with 2-3 alternates chosen.

D. Two (2) or three (3) students are randomly selected as an alternate. A drawing of the alternate names will determine who serves on a team, should a vacancy occur on any of the teams.

E. The excess number of applicants receive a letter notifying them that they were not selected.

VII. Moderator

A. Will select and present the questions in the order and pace he/she deems appropriate. Questions will be numbered prior to the College Bowl. The Education Committee judges will have the same questions, in the same order, as the College Bowl Emcee.
B. Shall be someone familiar with the terminology of the profession and shall be secured by the Department of Convention and Meeting Planning.

C. Will have the power and option to accept or reject an answer without asking for a judge's ruling.

D. Will explain the game, rules and regulations, introduce all team members and panel members, and recognize all contributors to the game.

E. Is in charge and will control the actions of the teams, judges, scorekeeper, timekeeper and audience during the playing of the game.

F. Shall review all questions prior to the competition to determine the limits of acceptable alternate responses to each question; to select questions for actual competition; and to throw out any duplicates or questions not following the requisite format.

VIII. Judges, Timekeeper, Scorekeeper

A. A minimum of two judges, one timekeeper and one scorekeeper shall be members of the AANA Education Committee.

B. The judges shall rule on the response to any question when so desired by the moderator and indicate whether to accept or reject a team's answer. All decisions are final.

C. If the moderator talks for an extended period of time, the timekeeper should stop the clock.

D. Scorekeeper will monitor that each round consists of 15 questions or first team to score 8 points.

IX. The Competition

A. Preliminaries
   1. A game will consist of:
      a) Two teams in competition.
      b) Each round will consist of 15 completed questions or first team to score 8 points.
      c) Team I plays Team II, III plays IV, V plays VI (3 games).
      d) The two highest scoring teams of the 3 preliminary games will compete in the final play-off game.
      e) Teams will stand around a podium, with a microphone and one (1) buzzer.
2. If all three winning teams have the same number of points at the end of the preliminary games, there will be two tie breaker questions. The three teams will pick a number to determine which two teams go first. The winner of that tie breaker question is in the final play-off game. The losing team and the third tie breaker team will have the second tie breaker question. The winner of that question will be the second team to compete in the final play off.

B. Final Play-Off

1. A game will consist of
   a) Two teams in competition: the two highest scoring teams from the preliminary competition.
   b) 15 completed questions or 1st team to achieve 8 points.
   c) The team scoring the most points will be declared the winner and will compete against the CRNA Challenge Team.

C. The moderator will introduce members of each team for each game.

D. Practice questions will be run to familiarize the participants with the College Bowl process.

E. The moderator shall signal the beginning of each game.

F. The moderator will ask the pre-selected questions, indicate the team that has responded first, and await the answer. The moderator will judge the first answer given as to its correctness, and if correct, indicate so to the scorekeeper.

G. Each team, after responding to a question, shall have 10 seconds to begin an answer. Failure to either begin to answer or to answer correctly within 10 seconds will give the opposing team an opportunity to answer correctly within 10 seconds. Team members have the liberty to confer during this time period.

H. Anyone may answer a toss-up question.

I. If Team A responds to a question before the moderator has read the complete question and does not answer correctly, the moderator will reread the complete question for the opposing team.

J. If neither team responds to a question within 10 seconds after the moderator has completed its reading, the question will be set aside and questioning will continue.
K. If a team, while answering, responds with 2 answers from 2 team members, the answer heard first will be the accepted response. The second response, even if correct, will not be accepted.

L. Each correct answer to a question will have a value of one point.

M. If, due to moderator error, a question must be thrown out after Team A has already missed it and before Team B has had a chance at the question, the very next question will be read to Team B which shall have 10 seconds to respond within the rules.

N. The moderator at all times shall have the freedom to select questions in the order he/she sees fit and to throw out questions at any time he/she deems necessary.

O. Tie games at the end of Preliminary games or the Final Play-Off shall be resolved by a sudden death play-off. In a sudden death, the first team to score wins.

P. Tie breaker questions will be selected by the moderator.

Q. Any question begun prior to the end of regulation play shall be completed in accordance with the above rules if either team has responded prior to the end of play.

X. The Questions

A. All program directors with students in the competition must submit 7 questions for possible use in the College Bowl. Included in the 7 should be 1 or more questions that cover something new in nurse anesthesia education from the last year.

B. Questions are required to be open-ended. No "true/false" type questions and no multiple choice type questions will be accepted.

C. All questions shall be referenced. Please list author, title and page number.

D. All questions shall be reviewed prior to the competition. Selection of individual questions is to be made by the moderator prior to the competition.
E. Categories from which questions will be asked are:
   1. chemistry
   2. anatomy and physiology
   3. pediatric/neonatal
   4. obstetrics
   5. pharmacology
   6. pathophysiology
   7. regional techniques
   8. safety
   9. trauma
   10. equipment
   11. history

F. Easy quick response questions are acceptable. This will help get more questions/answers completed in the allocated time and adds excitement to the evening.

G. Questions should be designed to elicit short answers.

H. A student application will NOT be accepted without a minimum of 7 questions and answers submitted by the program director.

XI. Electronic Systems

A. An electronic timekeeper and scorekeeper will be used. AANA Department of Convention and Meeting Planning is responsible for the proper operations of electronic devices.

B. Failure of electronic scorekeeper
   1. If electronics should fail, the Education Committee member appointed as timekeeper shall time the length of play and announce the end of play.
   2. With electronic malfunction that continues, each College Bowl team will use "hotel desk-style" bells (1-2 per team) as response signals.

C. Failure of electronic timekeeper
   1. If electronics fail, the Education Committee member appointed as scorekeeper shall keep track of scores manually.
   2. The scorekeeper shall maintain a running score for all participants and the audience.

D. In the case of electronic malfunction, any committee member shall notify the moderator. The question in progress shall be thrown out. The moderator shall signal time in and begin with a new question.
XII. Prizes

A. Certificates and/or trophies will be presented to the winning team and participants.

XIII. CRNA Challenge Team

A. Players to follow the same format as IX.B. for final playoff

B. Individuals affiliated with Certification Exam Review Courses shall be excluded from participation on the Challenge Team, since their participation is seen as a potential conflict of interest.

C. The Challenge team will be selected by the AANA Education Committee.

Modified 3/2016